

Great Fire of London Draft Evaluation

Wash:

- What went well:

 using water to make the coulour lighter
 - the colours we used for the wash were good to represent the fire
 - the shades were perfect for a wash
 - the use of long strokes worked well for the wash
 - it was easy to use the watercolours and it was smooth to use for a background

- What we found hard:

 we had to remember to lighten the colours we chose with water regularly
 - choosing the right amount of paint to apply to the paper sometimes it was too dark and
 - dry paintbrush made it difficult sometimes to create a smooth wash
 - sometimes we added too much water which made the paper reall wet

What we would do different next time: • add abit more colour to make it more darker

- use more colours to reperesent the fiery sky
- use more water to make the colours lighter and help with blending the colours

Flames

- What went well:

 using flame/fire colurs -orange, dark orange
 - long brushs trokes to create flames
 - flames going towards one side to show the wind

What we found hard:

- o paint brush was too wet and mixed all the colours on the paper
- brush strokes going in one direction

What we would do different next time:

- make sure the black paint does not mix with the flames colour
- · focus on the direction more

Buldings:

- What went well:

 drawing the outlines with a pencil first helped me
 - I showed the building close together
 - the shapes of the different buildings
 - · easier using ready mix paint
 - · painting the buildings from the bottom of the page
 - using a thin paintbrush to paint the buildings

What we found hard:

- adding the chimneys was hard with a thick brush
- to make each building look different and individual
- brushstrokes to stay in the pencils lines of the buildings
- to draw the outlines of the buildings with the paintbrush
- the shapes of the houses

What we would do different next time: • different size buildings

- straighter lines for the buildings
- paint the buildings from the bottom of the page
- use thin paintbrushes
- water down the black paint so the buildings don't look so dark



















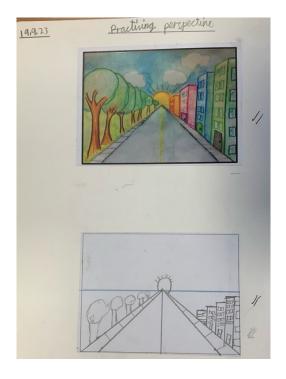


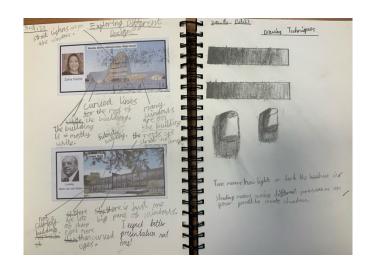


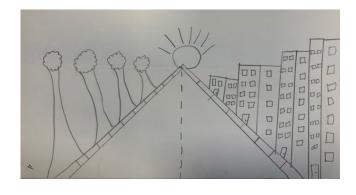


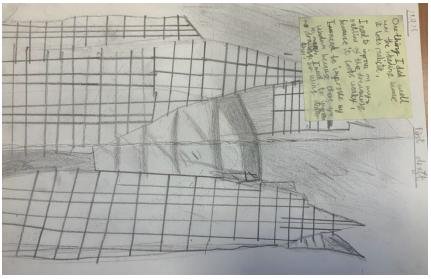


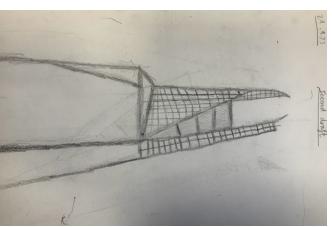


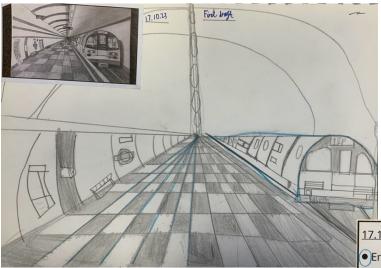








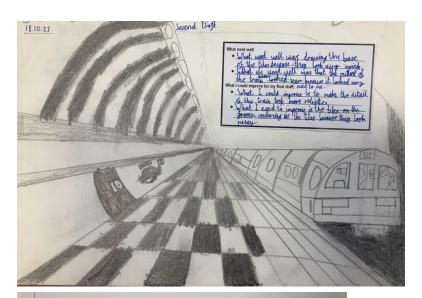




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First Draft Evaluation

- Ensure all objects are going towards the vanishing point.
- Focus on the main parts of the building.
- Make sure my building and its surrounding is 3-Dimensional (3D).
- Think carefully about the point of view I'm drawing from.
- Don't just shade the entire building think about where the sun is shining from.
- Make sure there is a gradient slowly build on the tone or make it lighter and lighter.



Evaluation.

1 What Shills I used when I was shading was creating my drawing was shading because I wanted to rake my drawing 3D and to make it book like their are shadows.

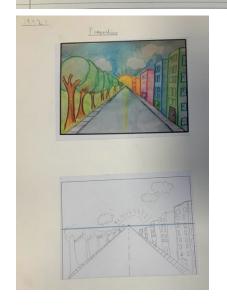
2 The best feathers for my finle, my find draft was the seething because it looks natistic and like you are looking at corribing road.

3 What I found challinging is that making everything go to the vanishing point because when I draw the line I don't know where it leads to.

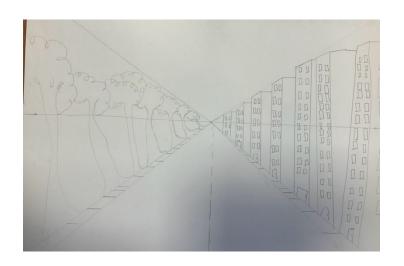
4. How I made my drawing have perspective was I made she sur everything leads to the vanishing points and of overythe every time the drawing goes further back I make it smaller.

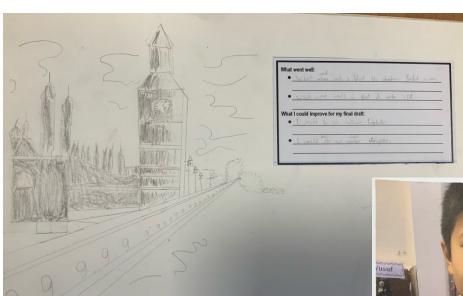
5. How I could improve my drawing is to make it more realistic because it does not look like the best I could do; and I

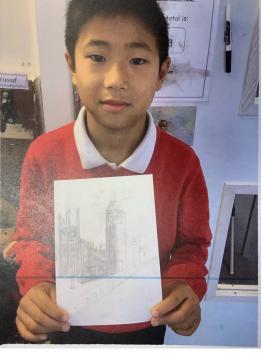




feel like I can do it much better.









What skill I yoused was shading and tone I altoo used out lines and strusher to help me.

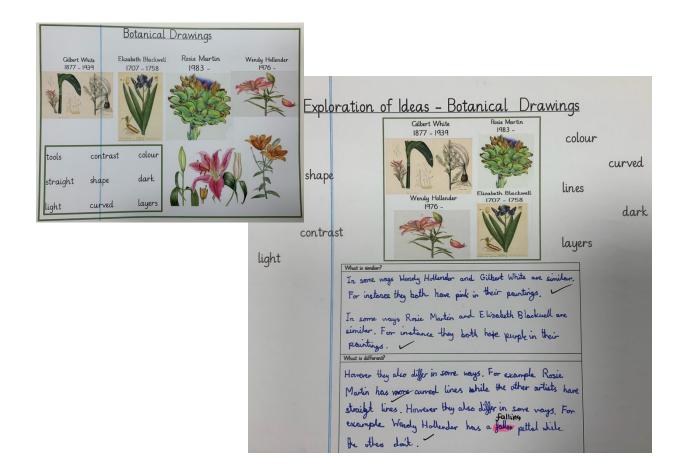
The best features are the lights because without lights you can't see and the roof is one of the best posts because a tube is under ground and the roof holds dist above.

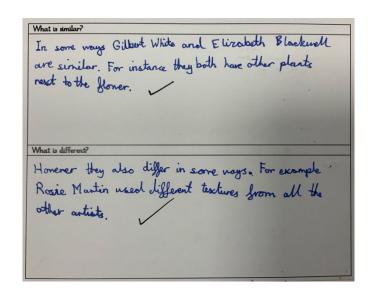
What I found chalenging was when publing the reshing point because I fored choosing the right place to put the roonshing point di and most of the time I do it verong.

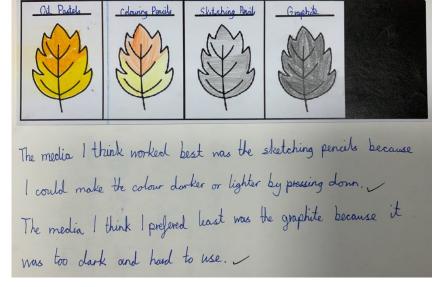
What I do to make shave I have perspective is I look at each angle and I lined up excepting to the lanshing point.

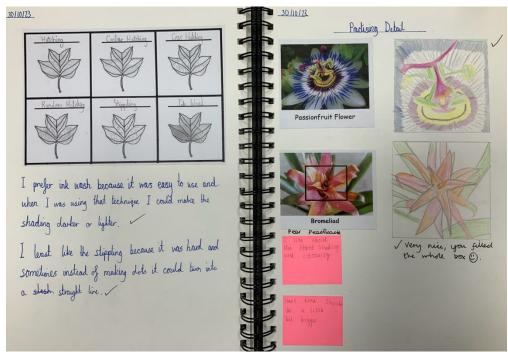
I cam draw

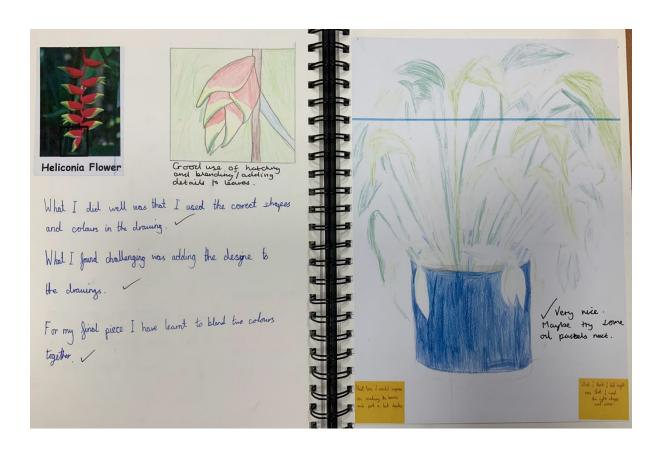
I can improve the detail and realistices because without realistic parts it mont look goods and I allso can improve the 3D bits in the picture.

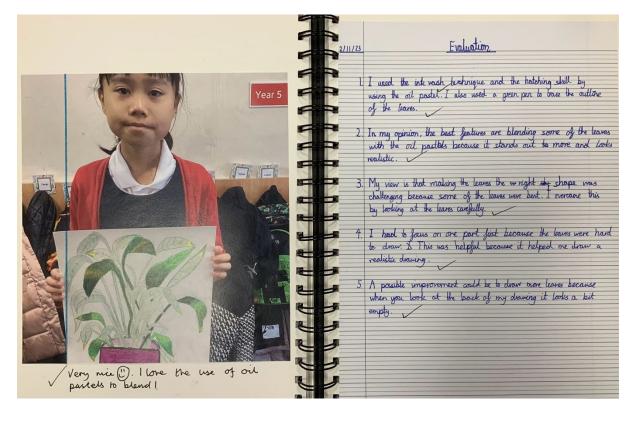




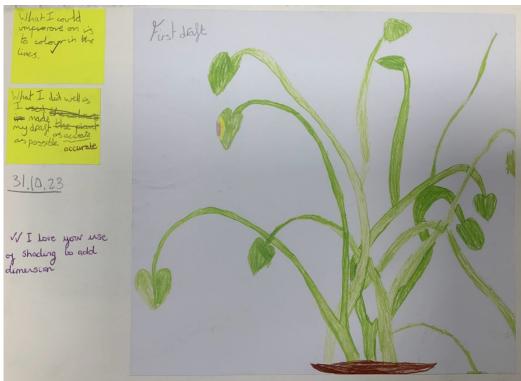




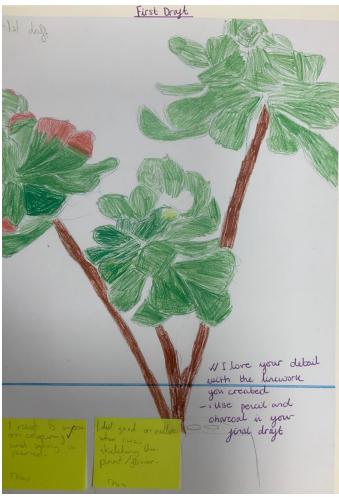


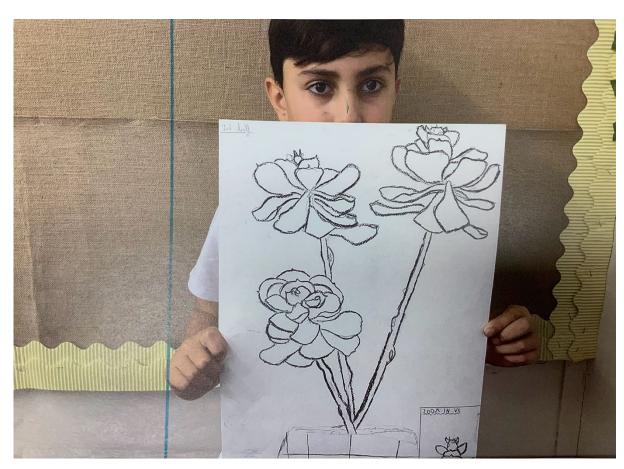










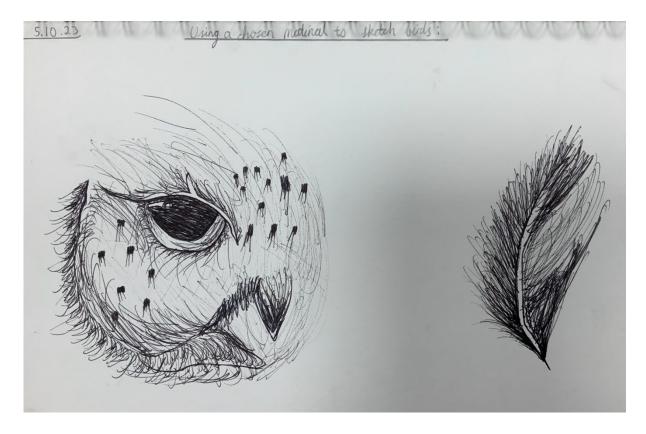






Y6



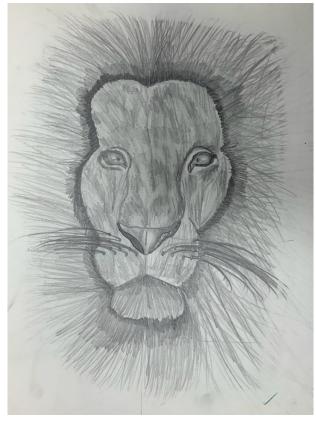












	Sketching Animaly-Evaluation:
	The second secon
	Self-Assessment Success Criteria I have practiced sketching parts of an animal and used this to help improve my final sketch.
	I have made careful observations of the animal image for shape and where light and dark tones are. I have also carefully observed the direction which the fur / feathers lay to
	sketch the animal realistically I have used different tools to create a sketch
	(pencil/charcoal/pen/charcoal) I have used a variety of pencil grades (H, HB, 2B, 4B, 6B) to add tones and details in my sketches.
	I have used shading, smudging or erasing to create different shading and tones for effect.
	I have created detail in my sketch by using different sketching techniques for effect - e.g.) flicking for feather or fur texture effect.
	I have a balanced composition where the parts of the animal are sized accurately for symmetry.
6	I have created a realistic sketch of an animal.
	In some mays I would say it was successful because it look kind of realistic. A technique I have used is shading which can be seen in the fur, especially on the nase. Something I have improved on is how realistic my chrown looks. Possible improvements to me may include the mane. Something I think I have improved on is during this topic is
)	Exatlent sketching journey, you have improved every lesson









